

DISTRIBUTED TYPE INPUT BUFFER SWITCH SYSTEM FOR
TRANSMITTING ARBITRATION INFORMATION EFFICIENTLY
AND METHOD FOR PROCESSING INPUT DATA USING THE SAME

5 Field of the Invention

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The present invention relates to a distributed type input
buffer switch system having arbitration latency tolerance and
method for processing input data using the same, and more
10 particularly, to a distributed type input buffer switch system
having arbitration latency tolerance and method for processing
input data using the same in which a central arbiter gathers
transmission requests from multiple input ports, determines as
many grants as possible from each output port shared by all
15 the input ports within a short time, and transmits the result
to distributed input buffers each at a high speed.

Description of the prior Art

20 In a distributed type input buffer switch, the throughput
of the switch is determined by a high speed input buffer and
central arbiter. Generally, the total arbitration time of the
central arbiter means the sum of a transmission time during
which a new request signal to be arbitrated for one input data
25 is received from each input buffer, an actual arbitration time,
and a time during which a grant signal generated by using an
arbitration result is transmitted to each input buffer. In

case of the central arbiter operating at a high speed, it must receive more transmission request signals from input buffers, and must transmits more grant signals to all the input buffers.

Fig. 1 is an exemplary block diagram of a conventional distributed input buffer switch system.

The conventional distributed type input buffer switch system includes N number of input buffers (B_1 through B_N) 11, a central arbiter 12, and a space division switch 13. Each input buffer 11 has a plurality of virtual output queues (VOQ) 111 corresponding to the number of output ports.

Fig. 1 is a view illustrating the structure of the switch system in which transmission of a transmission request signal, arbitration thereof, and transmission of a grant signal are achieved every unit data packet processing time according to the conventional art. Here, as the data packet transmission speed of each input and output port becomes higher, each unit data packet processing time becomes shorter. And, it is difficult for even the high speed central arbiter 12 to complete request signal transmission, arbitration, and grant signal transmission between each input buffer 11 and the central arbiter 12 within such a short unit data packet processing time.

In other words, in the conventional art, it is made possible to transmit an arbitration request signal for the next input data of the input buffer only after arbitration request signal transmission, arbitration, and grant signal transmission for one data in the input buffer are achieved.

Thus, in a case that the number of input buffers is large, or the amount of request and grant signal data is large, a transmission latency frequently occurs.

5 Summary of the Invention

Accordingly, it is an object of the present invention to provide a distributed type input buffer switch system having arbitration latency tolerance and method for processing input data using the same which performs arbitration for a request generated irrespective of a transmission latency of request signals and grant signals by having a double FIFO (first-in-first-out) buffer at an input buffer and having a request FIFO buffer at a central arbiter.

15 To achieve the above object of the present invention,
there is provided a distributed type input buffer switch
system according to the present invention, which includes: at
least one input data processing unit matched to an input port
for storing and managing input data by target output ports,
20 requesting arbitration for switching, and storing and managing
information on an arbitration-requested data; an arbitration
unit for managing an arbitration request signal received from
the input data processing unit according to the input data
processing unit and the target output port and performing
25 arbitration according to an arbitration request; and a
switching unit for receiving data from the input data
processing unit and transmitting the same to the output ports

by performing switching according to a command from the arbitration unit.

In addition, there is provided a method for processing input data adapted to the distributed-type input buffer switch system according to the present invention, which includes: a first step in which an input data processing unit stores and manages an input data received from a matched input port; a second step in which the input data processing unit transmits an arbitration request signal for the input data and storing and managing information on the input data for which the arbitration request signal is transmitted; a third step in which an arbitration unit manages the transmitted arbitration request signal according to the input data processing unit and the target output port; a fourth step in which arbitration is performed by checking an arbitration request according to the input data processing unit and the target output port and the result is transmitted to the input data processing unit and the switching unit; and a fifth step in which the input data processing unit performs processing of the input data by checking information on the stored input data upon receipt of an output grant signal and transmitting the same to the switching unit.

To solve an effective arbitration problem of a central arbiter and a high throughput support problem of a switch inevitably requested for a self-routing switch system having distributed type input buffers, there is provided a pipelined, distributed type switch system operating at a high speed

according to the present invention. Each input buffer has queues by output ports, supports a virtual output queue for queuing input data cells for each output port, and has a cell address FIFO(first-in-first-out) buffer for each output port.

5 When there is a queued cell corresponding to each output port, the input buffer sends a transmission request signal of the corresponding output port to the central arbiter, and at the same time reads out the address of the queued cell from the VOQ for thereby moving the same to the cell address FIFO
10 buffer. The central arbiter has a transmission request signal FIFO buffer and an arbitration logic, and stores request signals transmitted from all input buffers to the FIFO buffer. The arbitration logic block of the central arbiter arbitrates between all request signals stored in the request signal FIFO
15 buffer, and generates a grant signal according to the result of the arbitration within one unit data packet processing time. The generated grant signal is transmitted to each input buffer, and the input buffer outputs a cell using an output cell address in the cell address FIFO buffer for each output port
20 according to the grant signal. In all methods proposed in the present invention, the system operates based on unit data packet processing time, and processes a large volume of transmission request signals by a pipeline operation for each unit. In each method, the system is configured to tolerate
25 transmission latency generated in each block and to support a high throughput of the switch.

That is, in the present invention, arbitration request

Fig. 6 is a detail block diagram of a central arbiter according to the first embodiment of the present invention;

Fig. 7 is a flow chart for a step of processing an arbitration request signal according to the first embodiment of the present invention;

Fig. 8 is an explanatory view for a request vector generation in the step of processing an arbitration request signal according to the first embodiment of the present invention; and

Fig. 9 is a process timing diagram of the distributed type input buffer switch system having arbitration latency tolerance according to the first embodiment of the present invention.

Detailed Description of the Preferred Embodiments

The preferred embodiment of the present invention will now be described with reference to the accompanying drawings.

Fig. 2 is a block diagram of a distributed type input buffer switch system having arbitration latency tolerance according to a first embodiment of the present invention.

The distributed type input buffer switch system having arbitration latency tolerance according to the present invention includes a plurality of input buffers $B_i (1 \leq i \leq N)$ 21 corresponding to input ports; a central arbiter 22 for performing arbitration; and a space division switch 23 for switching data inputted according to a given command.

output queue 211, an arbitration request signal can be generated. Only when the head element of the output cell address FIFO buffer 213 matched to the corresponding queue, a request signal is generated to the central arbiter 22. In other cases, no request signal is generated. In other words, the output cell address FIFO buffer 213 is closely filled with L number of information of data for which an arbitration request signal is generated, an arbitration request signal for the next input data is not generated. Here, the head element of the output cell address FIFO buffer 213 means the location of the buffer in which the last cell address is filled, e.g., $F_{i,L}$ for Q_i , because the address of a corresponding cell having input data is filled in, starting from the tail element location of the output cell address FIFO buffer 213.

In addition, only when an arbitration request signal for data of each virtual output queue (VOQ) 211 is generated, the existing contents of the corresponding output cell address FIFO 213 is shifted while being stored in the tail element location $F_{i,1}$ of the FIFO 213 by reading out the address of the corresponding cell from the virtual output queue (VOQ) 211. The valid bit of the corresponding element is stored as valid. At this time, to check the valid bit as valid is to indicate that the cell address of an arbitration-requested cell address is stored.

In the virtual output queue 211 in which the arbitration request signal is generated, data to be processed is updated to the address value of the next cell, and the queue length is

It is indicated that there is no cell address to be processed in the corresponding element of the output cell address FIFO buffer in step 504, and the cell address of the cell transmitted to the switch is stored in the idle cell address queue in step 505. The idle cell address queue 214 stores the cell address, and then provides it to the input buffer 21 so as to store a new input data inputted to the input buffer 21.

Fig. 6 is a detail block diagram of a central arbiter according to the first embodiment of the present invention.

The central arbiter 22 having a request FIFO(first-in-first-out) buffer 2211 operating along with the output cell address FIFO(first-in-first-out) 213 managed by the input buffer 21 is illustrated in Fig. 6.

The central arbiter 22 includes: an arbitration logic 223 for performing arbitration; a request matrix 221 for storing a transmitted request signal for each output port by input buffers; and a request FIFO controller(RFC) 222 for controlling information in the request matrix 221 and associating the request matrix 221 with the arbitration logic 223.

At this time, in the request matrix 221, there are request FIFO buffers $R_{i,j,k}(1 \leq i \leq N, 1 \leq j \leq N, 1 \leq k \leq N)$ 2211 for storing request signals transmitted from all input buffers.

The size L of each request FIFO buffer 2211 in the request matrix 221 is identical to that of the output cell address FIFO buffer 213. This is because, if all arbitration-

requested cell addresses are filled in the output cell address FIFO buffer 213, the input buffer 21 does not generate an arbitration request signal any more. Of course, the size L of the FIFO buffer is variable.

5 A request signal generated from each output queue of each input buffer is stored in the request FIFO buffer dependant from all other input buffers and all other output queues. For example, a single stored request signal $R_{i,j,k}$ designates a k-th request FIFO buffer element of a j-th output queue Q_j of an
10 i-th input buffer B_i .

Fig. 7 is a flow chart for a step of processing an arbitration request signal according to the first embodiment of the present invention.

The step of processing a request signal transmitted from
15 the input buffer 21 in the central arbiter 22 of the present invention is illustrated as the flow chart in Fig. 7.

The central arbiter 22 receives arbitration request signals from all input buffers 21 with respect to all output ports.

20 In a case that there is a request signal, it is indicated that an arbitration request is received from the cell address buffer showing the corresponding output port of the corresponding input buffer by shifting the existing contents of the request FIFO buffer of the corresponding request matrix
25 element and updating the tail element of the request FIFO buffer as valid.

An arbitration logic input request vector required for

is not checked as valid, the step of processing an arbitration in this clock is finished.

The step of processing an arbitration request in the central arbiter represents the step of processing an arbitration request in the request FIFO buffer corresponding to the corresponding input buffer and the corresponding output port.

After the arbitration is performed in the arbitration logic, a grant signal is generated to be transmitted to the corresponding output cell address FIFO buffer of the corresponding input buffer, whether the grant signal is judged as valid or invalid.

At this time, in processing of data of the request FIFO buffer for the output grant signal, with respect to the request FIFO buffer granted by using a grant signal generated by the arbitration logic 223, the earliest request element having a valid request is simply updated to an invalid request by using a leading one detection logic.

Fig. 8 is an explanatory view for a request vector generation in the step of processing an arbitration request signal according to the first embodiment of the present invention.

The request vector transmitted to the arbitration logic 223 from the request FIFO buffer 2211 for each input buffer judges if there is a valid request data in the FIFO buffer by using a simple OR logic 2212 as in Fig. 8. If there is any valid request data, the corresponding data of the request

vector is generated as a valid request.

Fig. 9 is a process timing diagram of the distributed type input buffer switch system having arbitration latency tolerance according to the first embodiment of the present invention.

To help to understand a pipeline operation achieved by engagement of operations by function blocks, the timing diagram of the step in which an arriving cell is transmitted to output ports via the arbitration latency tolerant switch according to the present invention is illustrated in Fig. 9 as an example of a switch having one cell slot of request signal transmission latency, one cell slot of grant signal transmission latency, and one cell slot of arbitration latency. Here, pipeline stage 0 designates an input buffer stage, pipeline stage 1 designates a request signal transmission latency state, pipeline stage 2 designates an arbitration latency of the central arbiter, and pipeline stage 3 designates a grant signal transmission latency.

At the input buffer stage of pipeline stage0, it is shown that the arrival and departure of an ingress cell and an egress cell occur at the same time. And, at time slot S4 to which a fifth cell is inputted, it is shown that a cell inputted from time slot S0 is transmitted via its output port. That is, Fig. 9 illustrates a 4-stage pipelined architecture in which the cell delay time in the switch equals to three units of cell time.

Although the present invention has been explained based

on the preferred embodiment, it may include a distributed type shared input buffer switch in which one input buffer is shared by g-number of input ports. That is, the present invention may be adapted to a distributed type shared input buffer switch, including input buffers $B_i (1 \leq i \leq N/g)$ each having a virtual output queue $Q_i (1 \leq i \leq N)$ 211 and an output cell address FIFO buffer $F_{i,j} (1 \leq i \leq N, 1 \leq j \leq L)$, and a central arbiter having request FIFO buffers $R_{i,j,k} (1 \leq i \leq N/g, 1 \leq j \leq N, 1 \leq k \leq L)$ each having a shared input buffer and a request FIFO buffer for each output cell address FIFO.

In addition, although the present invention has been explained based on the preferred embodiment, it may include transmission latency of a request signal and grant signal generated in a bus type transmission line in which the central arbiter is connected with all input buffers.

In addition, although the present invention has been explained based on the preferred embodiment, it may include the case of using an adding and subtracting counter in place of the request FIFO 221 in the central arbiter, and the case of searching the earliest valid cell address in the output cell address FIFO by using the adding and subtracting counter in place of the valid bit 2131 contained in the output cell address FIFO(CAF) in the input buffer.

As the present invention may be embodied in several forms without departing from the spirit or essential characteristics thereof, it should also be understood that the above-described

